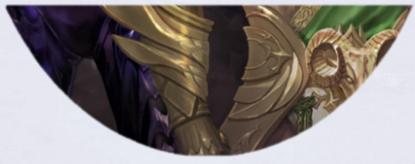


»The Return of Vaizel & Triniel «
Update











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Instance

1. Added the new instance Dokkaebi Realm.



Bhulrasan, today known as the Dokkaebi Realm, was once a hallowed place where fire dragons have been born since time immemorial.

Deep in the interior lies the Hwaumdang Temple, where the descendants of the fire dragons trained.

Near the temple is a small village which was set up under the aegis of the fire dragons. It was even labelled as the 'best place to live'.

But now Bhulrasan is suffering under the impact of Gangcheol, who was born through the misdeeds of Tiamat. Springs ran dry, plants withered, and monsters crept out of every corner. Most of the inhabitants fled in fear. Only a few brave souls are standing against the monsters, among them the wise Imoog, himself a descendant of the fire dragons. After word reached the Daevas in Aphsaranta about a strange rift, they dispatched scouts to explore the other side.

Entry Location	Max. Players	Entry Level	Entries	Resets
Mesio River (Middle) Dry Ashir Tree	2–6	85	4x per week	Wednesday at 9 AM

- There are two versions of the final boss Gangcheol: normal and hard. In order to face the hard version, the following monsters must be defeated: Gwangsang, Mirror Gwisin, Water Gwisin and Roof Tile Gwisin.
- The Murmuring Gwisin can only be located using the Dokkaebi Hat. The hat can be found in various places in the instance starting location and will be placed at random in a party member's inventory.
- Red Bean Paste can be found throughout the Dokkaebi Realm. The red beans are useful to counteract the skills of certain monsters, including the Murmuring Gwisin's stealth and the Mirror Gwisin's mirror shield.
- 2. If you successfully defend the Totem Pole in the Dokkaebi Realm, the Smuggler Shukiruk will appear.









Aphsaranta

- 1. The Elyos and Asmodian lords in Aphsaranta have been changed.
 - Accepted and completed storyline quests from the lords will be deleted after the update.
 - Items used in the previous season will be deleted after the update.
- 2. The Elyos and Asmodian faction corps in Aphsaranta have been changed.

Faction	Lord	Corps	Agent
Elyos Vaizel	Voizel	Zephyr Daeva	Valonie
	vaizei	Euphorians	Austier
Asmodian T	Triniel	Death's Harbingers	Galatie
		Deathblades	Yamalok

- 3. The corps for the posting quest has been changed.
- 4. Glory levels with neutral legions will be reset.
- 5. The agent taking part in the Agent Battle in Aphsaranta has been changed.
 - Agent HP has been reduced.
- 6. The requirements for using the base teleporters at the Guardian and Archon Garrisons have been changed.

Faction	Teleporter	Condition	Glory condition
	4th Base	Captured 4th Base	Not applicable
Elyos	7th Doco	Cantured 7th Dage	Reach Glory level 2 with the
	Captured 7th Base	Euphorians	
	Captured 8th Base	Reach Glory level 2 with the Zephyr	
	oth base Capi	Captured our base	Daevas
Asmodian 7th E	4th Base	Captured 4th Base	Not applicable
	7th Page Captured 7th P	Captured 7th Base	Reach Glory level 2 with the Death's
	7 tii base	7th base Captured 7th base	Harbingers Corps
	8th Base Captured 8th Ba	Canturad Oth Paca	Reach Glory level 2 with the
		Captured offi base	Deathblades Corps

- The teleporters are activated once allies have captured the garrison.
 Teleportation is possible once the Glory requirements have been fulfilled by using a Teleport Scroll: Aphsaranta Garrison.
- 7. Ariel's and Azphel's Amulets are no longer available and cannot be upgraded.
 - Vaizel and Triniel's Enchantment Amulets have been added with the change of lords instead.
 - Vaizel and Triniel's Amulets can only be upgraded while the respective lord/lady is present.
 - They can be used until the next lords following Vaizel and Triniel are dispatched.









- Players can use Abyss Points to purchase a level 1 amulet from the Amulet Enchanter of their respective faction in Aphsaranta's garrisons.
- Enchantment Amulets can be used in all regions.
- 8. No special statuses are active at base teleporters.

Lord's Relic

- 1. Added Vaizel's Relic and Triniel's Relic to the Lord's Relics.
- 2. Added a new Lord's Sacred Water.
 - Players can go to the respective faction's signals officer to exchange the Sacred Water for Corps Insignias.
 - This item can also be magically crafted.
- 3. Ariel and Azphel's Sacred Water will be removed.

Fortress Battle

- 1. The Fortress Gate and Guardian General's hit points have been reduced.
- 2. In future, the Artefact Protector in the Abyss Core will appear for 3 minutes the first time.
- 3. The Elyos/Asmodian/Balaur Guardian General in the Divine Fortress' HP has been reduced.
- 4. The Elyos/Asmodian/Balaur Guardian General in the Divine Fortress' Cold Explosion does less damage.
- 5. The portals for entering the Fortress Battle in the Divine Fortress appear now 5 minutes after the start of the battle.
- 6. The names of the rifts for entering the Bassen and Prades Fortresses have been changed:
 - Bassen Fortress: Bassen Fortress Invasion Rift
 - Prades Fortress: Prades Fortress Invasion Rift

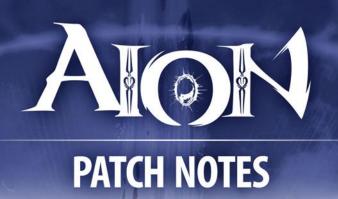
Ranking

- 1. The items sold by the Venerated Daeva Distributor have been changed.
 - The [Rune] Dreaming Wedding Motion Card Bundle has been replaced by [Rune] [Motion Card] Windfire Rings Bundle.
 - The [Rune] [Motion Card] Windfire Rings Bundle contains [Rune] [Motion Card]
 Windfire Rings (1 day).









Transformation

- 1. Fixed an issue where the 'Transparent' button remained disabled despite being in possession of an [Event] Transparency Transformation Scroll.
- 2. Fixed an issue where Ariel and Azphel's orbs/spellbooks were not displayed correctly in the ultimate transformation.

Balaurea

- 1. Fixed an issue which prevented Omega and Ragnarok from moving after spawning.
- 2. Added [Limited] Laid Paper Bundle to the items sold by Paperinerk in Inggison and Papyrunerk in Gelkmaros.
 - This can be purchased with AP and has a certain chance to contain Laid Paper.
- 3. The area in front of the Inggison/Gelkmaros Fortress where gliding is not possible has been slightly expanded.
- 4. The area around the Vorgaltem Citadel in Gelkmaros where gliding is not possible has been expanded.

Quests

1. Fixed an error where quests could not be accepted if the quest window was closed after attempting to accept the quest while gliding.

Items

- 1. Characters who are not legion members can no longer used Camouflaged Legion Kisks.
- 2. Legion members can see Camouflaged Legion Kisks, even if they are not in your group or alliance.
- 3. The [Event] Transformation Group Flag (Collection) can now be stacked.
- 4. You can extend the remaining time of temporary title cards by using two or more with the same duration.
 - Can be extended by a maximum of 365 days.
- 5. Fixed an error where certain temporary title cards could not be extended.
- 6. Improved the appearance of the Seven Seas outfit.
- 7. Fixed the detailed information for the [Rune] Ultimate Winter Transformation Contract (10 types).









- 8. Certain items can no longer be sold to NPCs.
- 9. Added the date when Vaizel's/Triniel's Amulets will be deleted to the tooltip.
- 10. Added the date when the Laid Paper and Sakhril items will be deleted to the tooltip.
- 11. Changed certain attributes of the Laid Paper.
- 12. Reduced the chance of monsters in Taloc's Hollow and Lower Udas Temple from dropping a Transformation Potion Selection Bundle.
- 13. Fixed an error where enchanting a stigma with the same stigma would display an incorrect chance of failure.
- 14. Improved the tooltip for Yustiel's Transformation Potion.
- 15. Improved the tooltip for the [Skill] Evasive Boost skill book.
- 16. Improved the tooltips for wrapping.

Missions

1. Moved the end of Kerub's Short Tutorial to 26th November 2025.

Item Enchantment

1. Fixed: The link in the tab for viewing an item enchantment upgrade chance couldn't be clicked.

Accommodation

- 1. Fixed issues with the placement/removal of certain wall lightings, aquariums, carpets and curtains.
 - Previous curtains will be replaced by Fine Two-layer Windows after the update.

Skills

- 1. Added the Summon: Alliance skill.
 - This summons alliance members in the same region.
 - Groups and leagues cannot use the Summon: Alliance skill.
 - Depending on the alliance members' state, it may not be possible to summon them.
- 2. The Summon Group Member skill and group summoning items can now also be used to summon a group member within the alliance or league.









- 3. Fixed: The skill reflection effect did not display any system messages when active.
- 4. Fixed: The Ascended Soul Arrow skill tooltip did not display information about DP with socketed enchanted Odians.
- 5. Improved the description of the Strengthen Wings skill.

UI

- 1. Fixed a typo in the rating information in the Help pages.
- 2. Added a menu to display the chance for skills and items for certain contents.
 - You can view the contents and the chances of bundles.
 - You can view the transformations and chances for completing a transformation contract.
 - You can view the stats and chances of glyph obtained through identification.
 - You can view the stats and chances of glyph obtained by enchanting them.
 - You can view the stats which would be increased by a critical enchantment.
 - You can view the contents and chances of bundles obtained from a successful item upgrade.
 - You can view the items and chances from an item extraction.
 - You can view the minions and chances for completing a minion contract.
 - You can view the stats and chances obtained through identifying items.
 - You can view the names and chances of skills obtainable from rune bundles.
 - You can view the names and chances of skill enchantments from Odian bundles.
 - You can view the names and chances of items available through magical crafting.
 - You can view the chances of Oath skills.
 - The interface for the stigma enchantment has been changed.

Miscellaneous

- 1. The message which appears when the Fairy's Blessing effect expires has been corrected.
- 2. Fixed an issue where the entries for instances were sometimes not updated.
- 3. The client logout text has been changed as part of the update.





